

The Effect Of Motor Exercises and Games On The Development Of Perceptual Motor Skills In Children With Autism Spectrum Disorder

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Abstract:

This study is aimed at identifying the impact of motor activities and games on the development of motor perception for children aged 5 to 12 years with autism spectrum disorder. The experimental protocol concerned a sample consisting of 30 boys enrolled at local Saudi sports centers.

Method: Boys were distributed into two equal groups: the experimental group of 15 children performed program of motor activities and games, and the control group of another 15 children performed the usual program of their sports center. The motor perception scale (body image CBT- motor execution ME- visual motor coordination VMC- spatial orientation SO- consistency in the size of objects- auditory perception AP) was used. The results were analyzed using the SPSS program based unpaired samples t-test and independent samples T-test.

Results: The motor activities and games program had a positive effect on the development of motor perception compared to other relevant programs, except for the consistency in the size of objects.

Conclusion: There were no statistically significant differences in the effectiveness of motor activities and games compared to other programs.

Keywords: Activities and games motor – Perceptual motor – Autism spectrum disorder (ASD).

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I. Introduction

Movement is a key indicator of the children's ability to explore the surrounding environment. Sensory, social, and intellectual functions are certainly developed through movement. Motor perception develops the motor skill and is translated into motor behaviour.

Motor perception is the ability to interact with the environment. Its role is to synchronize cognitive function and motor behaviour in children. In other words, the ability of motor perception appears in the form of behavior through the interpretation of all information received from the senses (visual, auditory, touch) that the central nervous system processes to show motor skill (Rachman et al., 2018). The process of motor perception consists of the body's spatial, temporal and directional awareness associated with kinetic dimensions, in addition to aspects of rhythm and balance. Motor perception is developed through activities, motor achievement, and bodily awareness. The best period for developing kinesthetic perception is between the ages of 6 and 12 years. It is promoted through motor activities and games (Elena et al., 2014).

Autism Spectrum Disorder (ASD) is one of the most controversial developmental disabilities. Its rate among children has increased significantly in the recent period to reach 1/68 individuals. Most of these children are self-withdrawn and impaired in social skills, notably in terms of verbal and non-verbal communication and social interaction with the surrounding environment (Ketcheson et al., 2016; Mashoor, 2016).

Children with ASD suffer from weak sensory processing at a rate ranging between 42 and 88%, with atypical sensory reactions, and sensory-motor regulation problems arising due to developmental and behavioral disorders of the sensory system. (Karim, Mohammed, 2015). The issues of perceptual-motor abilities are related to the characteristics of the perceptual sensory functions in the brain. In fact, the functions of the sensory systems are mutually linked because the senses (visual, auditory, and tactile) work in concert to develop the motor behavior. (Murat et al., 2016).

These disorders in children with ASD hinder the patients' adaptation to their environment, which is confirmed by some recent studies. Children with ASD find it difficult to recognize and process sensory stimuli. Thus, there is a weakness in sensory integration functions, and sensory problems affect adaptive responses to the

situational requirements. These children also show a lack in their awareness of spatial and visual environment (El Garhy & Liu, 2016). One of the major motor skill problems in ASD is the weakness of sensory perception development, notably the process of balancing the body during movement due to nervous system disorders. Moreover, motor coordination problems appear because of their association with kinesthetic perception (visual and auditory perception) problems, which affects motor skills such as walking, running, and balance, in addition to weakness in spatial and temporal perception (Murat et al., 2016).

In addition, 50% of children with ASD show reluctance to participate in moderate-intensity motor activities. They are lethargic and less enthusiastic about participating compared to their peers. This attitude leads to further health risks like overweight and even obesity. Practicing motor activities and games helps them to improve physical fitness, stimulate cognitive sensory functions and develop motor skills. (Nguyen et al., 2021).

The current study aims to identify the effect of kinesthetic activities and games on the development of kinesthetic perception in children with ASD who have a delay in developmental aspects, including visual and verbal (auditory) communication. Accordingly, the delay in motor skills is due to the fact that kinesthetic perception and motor skills are greatly correlated. As the stimuli are mentally processed through the senses, motor skill is shown, and then motor behavior is promoted.

II. Method:

To achieve the aim of the study in identifying the effect of motor activities and games on the development of motor perception for children with ASD (5 -12 years), the study sample was chosen randomly among boys who were diagnosed with ASD. An electronic registration form was prepared that includes approval of the child's guardian for participation and general data about the child and his living conditions and communication style. A total number of 48 children from 4 sports integration centers participated to the experimental program. Upon interviewing the parents about their child's condition and acceptance of joining the program, an appointment for the pre-measurement was fixed. The children who did not attend the pre-measurement or did not attend the whole program were excluded. The study sample consisted of 30 children. They were distributed into two groups. The control group performed a program prepared by the "Hope Smile" center. The number of children in this group was 15 (age: 7.80 ± 2.35 ; weight: 29.00 ± 3.14 ; height: 1.30 ± 0.08 ; BMI: 17.24 ± 1.86). The experimental group consisted of 15 participants who applied the program of motor activities and games (age: 9.07 ± 2.15 ; weight 28.40 ± 3.81 ; height: 1.36 ± 0.10 ; BMI: 15.28 ± 1.12).

The scale of Romero, Ordonez & Gil (2018) was used to measure the level of motor perception in children with ASD. It consists of 18 items relating to five measurements: body parts (4 items), motor achievement (6 items), visual-kinesthetic perception (6 items), spatial awareness (2 items). The stability of the size of objects (6 items), and auditory perception (space recognition) (5 items) were added from Haywood's sensory-kinesthetic perception scale. After review, 2 items were excluded. Thus, the final scale included 27 steps distributed over seven measurements. Table No. (1) shows the distribution of the items according to the measurements.

III. Motor skills grading system:

In the grading system, subjects are evaluated according to positivity, i.e., grades (5-4-3-2-1) are given, respectively, for mastered skills. The highest score (5) is attributed when the child responds directly or during a shortest period of time. If the response to movement takes 5 to 7 seconds, a score of 4 is given. If the task is repeated several times for the child and he can imitate it, 3 marks are attributed. When the child does not respond even after repetition but makes some attempt, he is given 2 marks. If he does not respond completely, the lowest score (1) is attributed. In the stability of the size of objects and auditory perception from Haywood's scale of sensory-kinesthetic perception, scores (1-2) are given, respectively, for the mastered skills. A score (2) is attributed when the answer is correct, and (1) is given for the wrong answer. Then the scores are collected for each dimension separately to calculate the overall motor perception score.

Table: (1) Distribution of the tasks at the level of the motor perception scale

	Number	Order
Body Image (BI)	4	1,2,3,4
Motor Execution (ME)	4	5,6,7,8
Visual Motor Coordination (VMC)	6	9,10,11,12,13,14
Spatial Orientation (SO)	2	15,16
Consistency in the Size of Objects (CSO)	6	17,18,19,20,21,22
Auditory Perception (AP)	5	23,24,25,26,27
Total	27	1-27

Pre-test measurement:

We trained two specialists, a psychologist and a coach, in order to carry out pre and post measurements and to set up the grading system. The training continued for 3 weeks, then the initial activity was tested on a group of normal children 3 times. To find out the extent of their proficiency in applying the standards and after ensuring the integrity of the activity, the protocol was administered to the sample. After that, the pre-measurement of the study sample was applied during the period 26-30 June, 2022 in the Elias Center, the venue of the experimental program, so that the measurement takes place in one day (6 children only).

Movement activities and games program:

After reviewing the literature related to activities and motor games for children with ASD, a kinetic education program was administered to develop sensory-kinesthetic perception among children with ASD aged from 5 to 12 years. The program was distributed over 18 sessions of 45 minutes each, distributed as follows: 5 minutes to prepare the child to play, then the first 20 minutes in which the child exercises motor activity by playing in the 3 stations, so that he plays in one station for 6 minutes and moves to a new one in order to break the routine. After that, the child rests for a period of 5 minutes and plays again at the same stations for a period of 5 minutes for each station. The total time of the 18-session program thus amounted to $18 \times 45 = 810$ minutes.

Volunteers collaborated to implement the program. They were introduced to the characteristics of children with ASD and the best practices to deal with them, and then learned the method of playing at each station before starting. Thus, each child in the program would have a volunteer who would monitor him while playing at the station by helping him at the beginning and then supporting him for progress, as well as correcting his mistakes. The program was supervised by a researcher without interfering with the children's performance of motor games, but rather to monitor the volunteers.

Accordingly, the program was implemented from 2 to 22 July 2022. This period was selected because it corresponded to the summer vacation for students and children. Some centers set up additional programs for children with ASD and other disabilities. To avoid the impact of these programs, it was agreed with the Elias Center to set up the program for the experimental group, as well as the Hope Smile Center that the control group would be in parallel and make prior and post measurements as well. It was confirmed that the participants did not participate in any other programs.

Dimensional measurements:

The dimensional measurements took place immediately after the completion of the program at the Elias Center during the period 24-28 July 2022 with an average of 6 children per day for the control and experimental groups.

Statistical analysis:

After completing the measurements, all data were treated with the Statistical Program for Social Sciences (SPSS), using the following statistical treatment. The arithmetic mean and standard deviation were considered to identify the characteristics of the study sample. T-test Paired Samples to find out the differences between the pre- and post-measurements of the experimental group. The (T) test for independent groups (T-test Independent Samples) served to find out the differences between the dimensional measurements of the control and experimental groups.

IV. Results:

The values of the T- test paired samples, with the averages of the pre and post measurement of the experimental group with the motor perception scale are shown in Table 2.

Table(2):The value of the (T-test Paired Samples) and the averages of the pre and post-measurement of the experimental group with the motor perception scale (N = 15)

	Post measurement		Pre measurement		(T) value	P
	M	S	M	S		
(B I)	17.07	3.53	9.20	4.44	8.45*	0.01
(ME)	16.20	2.21	10.60	3.85	6.82*	0.01
(VMC)	21.33	2.69	12.33	5.61	6.54*	0.01
(SO)	7.74	1.99	3.73	2.01	7.17*	0.01
(CSO)	9.33	1.87	7.13	1.30	9.05*	0.01
(AP)	9.20	1.26	6.53	1.55	5.19*	0.01
*P < 0.01						

According to Table (2), there are statistically significant differences between the averages of the pre and post-measurement of the motor perception scale (BI, ME, VMC, SO, CSO, AP) in the experimental group of children with ASD, and reached the value of (T) (8.45, 6.28, 6.45, 7.17, 9.05, 5.19) respectively for the dimensions scale and all of them are statistically significant at the level (0.01) in favor of the dimension measurement.

Table:(3) the value of (T-test independent groups).The differences between the post-measurement averages between the experimental and the control group using the motor perception scale (n = 30)

	Experimental group (N15)		Control group (N15)		(T) value	P
	M	S	M	S		
(B I)	17.07	3.53	12.17	3.32	3.83*	0.01
(ME)	16.20	2.21	11.67	2.66	5.07*	0.01
(VMC)	21.33	2.69	15.00	4.82	4.44*	0.01
(SO)	7.74	1.99	5.13	1.95	3.23*	0.01
(CSO)	9.33	1.87	7.93	1.94	2.01	0.06
(AP)	9.20	1.26	6.13	0.83	7.84*	0.01
P < 0.01						

It is clear from Table (3) that there are statistically significant differences between the post-measurement averages of the motor perception scale (body parts, motor performance, visual-kinesthetic perception, spatial awareness, consistency in the size of objects, auditory perception) between the control and experimental groups of children with ASD, and reached the value of (T) (3.83, 5.07, 4.44, 3.23, 7.84) respectively for the dimension scale. All data are statistically significant at the level of (0.01) in favor of the experimental group. There were no statistically significant differences at the level of (0.05) for the dimension (Consistency in the size of objects). The value of (T) is (2.01).

V. Discussion:

The motor activities and games showed significant positive effects on the development of motor perception in children with ASD, except for the stability of the size of objects, as there was no difference between the activities and motor games program and other physical education programs. This may be due to the fact that the activities program and the current movement games did not focus on sizes and shapes significantly.

Results are consistent with previous studies such as Bu Hamad and Al-Maliki (2020), Younis (2019), Rachman et al.(2018), El-maksoud et al.(2016), Ketcheson et al.(2016), Elena et al. (2014), which stated that motor activities and games help normal children in general to develop motor perception, including body parts, visual perception, spatial and temporal awareness. However, most of these studies were for ordinary children, Down syndrome and intellectual disability. As far as we know, studies in motor perception include very few subjects with disabilities. This indicates that motor activities and games have a great effectiveness in the development of motor perception.

The teamwork method (small groups) has an impact on the perception of children with ASD, in addition to the diversity in performance during the training session, which increases the motor perception of children. Giving instructions to the child to carry out the motor activity, and then the tasks on a regular basis, while adhering to the instructions helped in the development of motor perception of children with ASD. The reason for this result is the development of the ASD child's perception by recognizing his physical environment and showing the awareness of his body parts and the motor skills. In addition, performing motor tasks individually without interference from the supervisor allowed the development of skills. Children accepted the play with guidance, and the process of repeating the motor tasks with guidance and instructions to perform the motor task correctly helped them in the motor sense perception. They were able to understand the relationships with other children and the surrounding environment. Interestingly, the interaction between children during the performance was found to develop the motor sense perception.

The absence of statistically significant differences (≤ 0.05) in the stability of the size of objects between the control and experimental groups may be due to the fact that the program focused on kinesthetic perception. Through movement, kinesthetic perception is more developed than visual perception of the stability of the size of objects. The center works on the development of this aspect through models and worksheets, and it allows progress in this regard. Even though, there was a noticeable development in the experimental group.

VI. Conclusions and recommendations :

Motor activities and games have significant positive effects on the development of kinesthetic perception in children with ASD, compared to other relevant programs.

- Diversity in motor activities and games breaks routine in children with ASD, which helps them to develop positive motor perception quickly. Except for the constancy of the size of objects.

- We recommend paying further attention to motor activities and games in programs for children with ASD, and more studies should be conducted on other areas of cognitive abilities (social and life skills) in order to identify the role of motor activities and games for children with ASD.

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