

AC Finite Binary Automata

S.Shanmugavadivoo¹, Dr.K.Muthukumar²

¹ Assistant Professor / Department Of Mathematics/ Madurai Kamaraj University College, Aundipatti, Theni Dt., Tamil Nadu, India.

² Associate Professor / Ramanujan Research Center in Mathematics, / Saraswathi Narayanan College, Perungudi, Madurai/Tamil Nadu, India-625022,

Corresponding Author: S.Shanmugavadivoo

Abstract: Associative Finite Binary Automaton, Commutative Finite Binary Automaton, AC Finite Binary Automaton have been introduced. Cross Product of Finite Binary Automata has been defined. If $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ are any two Finite Binary Automata, then $B_1 \times B_2$ is also a finite binary automaton. If $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ are any two Associative Finite Binary Automata, then $B_1 \times B_2$ is also an associative finite binary automaton. If $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ are any two commutative Finite Binary Automata, then $B_1 \times B_2$ is also a commutative finite binary automaton. If $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ are any two AC Finite Binary Automata, then $B_1 \times B_2$ is also an AC commutative finite binary automaton.

Keywords: Finite Binary Automaton, Associative Finite Binary Automaton, Commutative Finite Binary Automaton, AC Finite Binary Automaton

Date of Submission: 15-02-2018

Date of acceptance: 01-03-2018

I. Introduction

The theory of Automata plays an important role in many fields. It has become a part of computer science. It is very useful in electrical engineering. It provides useful techniques in a wide variety of applications and helps to develop a way of thinking.

II. Finite Automaton

2.1 Finite Automaton: A Finite Automaton is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where Q is a finite set of states, Σ is a finite set of inputs, q_0 in Q is the initial state, $F \subseteq Q$ is the set of final states and δ is the transition function mapping $Q \times \Sigma$ to Q .

If Σ^* is the set of strings of inputs, then the transition function δ is extended as follows :

For $w \in \Sigma^*$ and $a \in \Sigma$, $\delta': Q \times \Sigma^* \rightarrow Q$ is defined by $\delta'(q, wa) = \delta(\delta'(q, w), a)$.

If no confusion arises δ' can be replaced by δ .

III. Finite Binary Automaton

3.1 Finite Binary Automaton: A Finite Binary Automaton B is a 6-tuple $(Q, *, \Sigma, \delta, q_0, F)$, where Q is a finite set of states, $*$ is a mapping from $Q \times Q$ to Q , Σ is a finite set of integers, q_0 in Q is the initial state and $F \subseteq Q$ is the set of final states and δ is the transition function mapping from $Q \times \Sigma$ to Q defined by $\delta(q, n) = q^n$.

If Σ^* is the set of strings of inputs, then the transition function δ is extended as follows :

For $m \in \Sigma^*$ and $n \in \Sigma$, $\delta': Q \times \Sigma^* \rightarrow Q$ is defined by $\delta'(q, mn) = \delta(\delta'(q, m), n)$.

If no confusion arises δ' can be replaced by δ .

3.2 Associative Finite Binary Automaton: A Finite Binary Automaton $B = (Q, *, \Sigma, \delta, q_0, F)$ is said to be an associative finite binary automaton if $p * (q * r) = (p * q) * r$, for all p, q, r in Q .

3.3 Commutative Finite Binary Automaton: A Finite Binary Automaton $B = (Q, *, \Sigma, \delta, q_0, F)$ is said to be a commutative finite binary automaton if $p * q = q * p$, for all p, q in Q .

3.3 AC Finite Binary Automaton: A Finite Binary Automaton $B = (Q, *, \Sigma, \delta, q_0, F)$ is said to be an AC Finite Binary Automaton if it is both associative and commutative

3.4 Cross Product of Finite Binary Automaton: Let $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ be any two Finite Binary Automaton. Then we define $B_1 \times B_2 = (Q, *, \Sigma, \delta, r_0, F)$, where $Q = Q_1 \times Q_2$, $*$ is a mapping from $Q \times Q$ to Q defined by for $p, q \in Q = Q_1 \times Q_2$, where $p = (p_1, p_2)$, $q = (q_1, q_2)$, $p * q = (p_1 \Delta_1 q_1, p_2 \Delta_2 q_2)$ $\Sigma = \Sigma_1 \times \Sigma_2$, $r_0 = p_0 \times q_0$ in Q is the initial state and $F = F_1 \times F_2 \subseteq Q$ is the set of final states and δ is the transition function mapping from $Q \times \Sigma$ to Q defined by $\delta((p, q), n) = (p^n, q^n)$.

Proposition 3.4.1 : If $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ are any two Finite Binary Automaton, then $B_1 \times B_2$ is also a finite binary automaton.

Proof: Let $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ be any two Finite Binary Automaton.

Consider $B_1 \times B_2$

Then by definition $B_1 \times B_2 = (Q, *, \Sigma, \delta, r_0, F)$,

where $Q = Q_1 \times Q_2$,

$*$ is a mapping from $Q \times Q$ to Q defined by for $p, q \in Q = Q_1 \times Q_2$, where $p = (p_1, p_2)$, $q = (q_1, q_2)$,

$$p * q = (p_1 \Delta_1 q_1, p_2 \Delta_2 q_2)$$

$$\Sigma = \Sigma_1 \times \Sigma_2,$$

$r_0 = p_0 \times q_0$ in Q is the initial state

$F = F_1 \times F_2 \subseteq Q$ is the set of final states

δ is the transition function mapping from $Q \times \Sigma$ to Q defined by $\delta((p, q), n) = (p^n, q^n)$.

Therefore, $B_1 \times B_2$ is also a finite binary automaton.

Proposition 3.4.2 : Let $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ be any two Associative Finite Binary Automaton. Then $B_1 \times B_2$ is also an associative finite binary automaton.

Proof: Let $B_1 = (Q_1, \Delta_1, \Sigma_1, \delta_1, p_0, F_1)$ and $B_2 = (Q_2, \Delta_2, \Sigma_2, \delta_2, q_0, F_2)$ be any two Associative Finite Binary Automaton.

Consider $B_1 \times B_2$

By the Proposition 3.4.1 $B_1 \times B_2$ is also a finite binary automaton.

Let $p, q, r \in Q = Q_1 \times Q_2$, where $p = (p_1, p_2)$, $q = (q_1, q_2)$ $r = (r_1, r_2)$

$$\begin{aligned} p * (q * r) &= (p_1, p_2) * ((q_1, q_2) * (r_1, r_2)) \\ &= (p_1, p_2) * (q_1 \Delta_1 r_1, q_2 \Delta_2 r_2) \\ &= (p_1 \Delta_1 (q_1 \Delta_1 r_1), p_2 \Delta_2 (q_2 \Delta_2 r_2)) \\ &= ((p_1 \Delta_1 q_1) \Delta_1 r_1, (p_2 \Delta_2 q_2) \Delta_2 r_2) \\ &= ((p_1 \Delta_1 q_1), (p_2 \Delta_2 q_2)) * (r_1, r_2) \\ &= (p_1, p_2) * (q_1, q_2) * (r_1, r_2) \\ &= (p * q) * r \end{aligned}$$

Hence $B_1 \times B_2$ is an associative finite binary automaton.

